

### Wellness

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

### Creative

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

### Professional

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

FIRST RATE  
**SATISFACTION**  
1 (LOWEST) - 10 (HIGHEST)

THEN RANK  
**IMPORTANCE TO IMPROVE**  
1 (MOST) - 6 (LEAST)

### Cultural

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

### Financial

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

### Spiritual

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

### Dating

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Financial

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Intimacy

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Parental

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Responsibilities

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Communication

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

FIRST RATE  
**SATISFACTION**  
1 (LOWEST) - 10 (HIGHEST)

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THEN RANK  
**IMPORTANCE TO IMPROVE**  
1 (MOST) - 6 (LEAST)

### Providing

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Experimenting

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Socializing

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Teaching

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

FIRST RATE  
**SATISFACTION**  
1 (LOWEST) - 10 (HIGHEST)

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THEN RANK  
**IMPORTANCE TO IMPROVE**  
1 (MOST) - 6 (LEAST)

### Playing

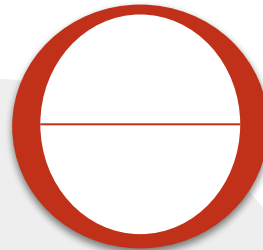
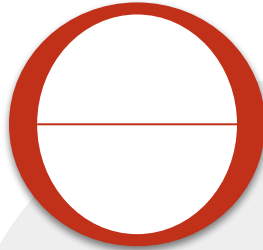
ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Communicating

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Talking

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

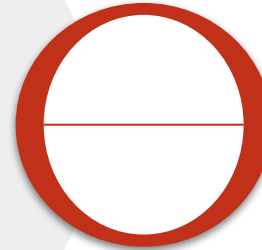


### Exercising

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

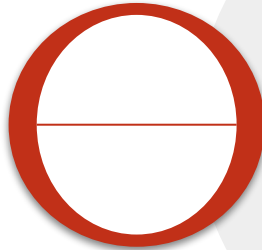
### Traveling

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_



### Visiting

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

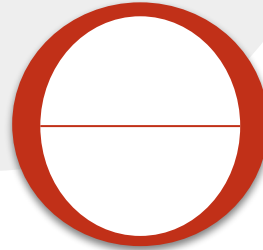
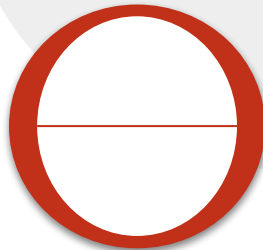


FIRST RATE  
**SATISFACTION**  
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THEN RANK  
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1 (MOST) - 6 (LEAST)

### Going Out

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

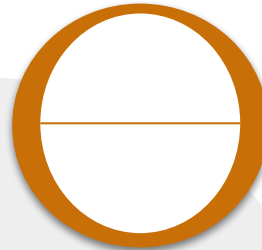
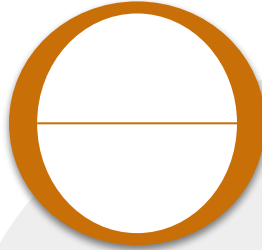


### Changing

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

### Grandparents

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

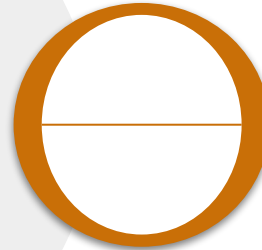


### Aunts & Uncles

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

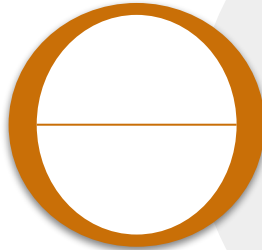
### Cousins

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_



### Parents

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_



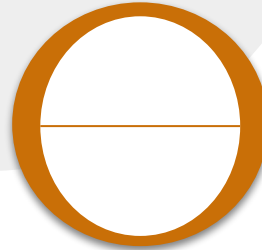
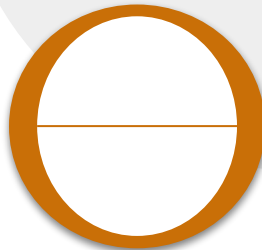
FIRST RATE  
**SATISFACTION**  
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**IMPORTANCE TO IMPROVE**  
1 (MOST) - 6 (LEAST)

### Siblings

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

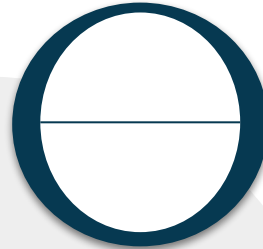


### Extended

- ACTION 1. \_\_\_\_\_
- ACTION 2. \_\_\_\_\_
- ACTION 3. \_\_\_\_\_

## Business

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

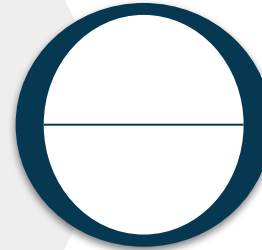


## Entertainment

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

## Arts

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



## Schools

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



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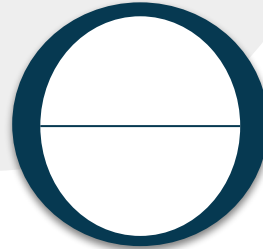
## Worship

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



## Service

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



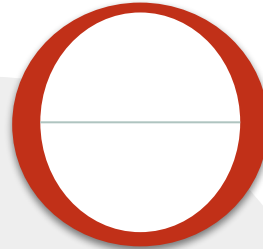
## Self

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



## Friends

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



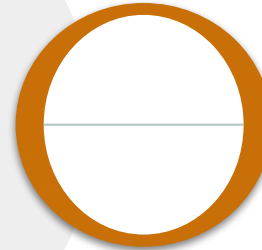
## Partner

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



## Family

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



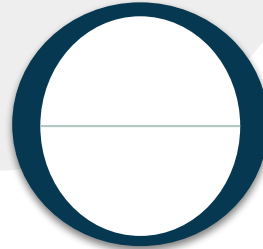
## Dependents

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



## Community

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_



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1 (MOST) - 6 (LEAST)

### Work

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Rewards

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### People

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Balance

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Opportunities

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

### Values

ACTION 1. \_\_\_\_\_  
ACTION 2. \_\_\_\_\_  
ACTION 3. \_\_\_\_\_

